

DRAGON ACTIVITIES



[This Photo](#) by Unknown Author is licensed under [CC BY-SA-NC](#)

- **Pin the tail on the dragon:**

Prep: Draw a picture of a dragon minus the tail on some paper or card and make a tail out of card/paper separately. Put re-useable adhesive (eg. Blu-tack) on the back of tail. Put picture of the dragon up on wall.

Game: Blindfold the first player, give them the tail and spin them round 3 times. Player then has to try and pin the tail on the dragon. Player who gets the tail the closest to wear it should be wins

- **What time is it Firey Dragon:** ok (If it's not obvious!) I've pinched this one from What time is it Mr Wolf. But used dragons instead. One person is the Firey Dragon. The other players stand at other side of garden or room and shout "WHAT TIME IS IT FIREY DRAGON?" The dragon answers with a chosen a time eg. 2 o'clock. The other players then take that number of steps forward. Repeat until players are closer or Firey Dragon decides to chase. At that point the players shout "WHAT TIME IS IT FIREY DRAGON?" and firey dragon shouts back "BARBEQUE TIME!!!" and chases and the others try to run away. Whichever player the dragon catches, then becomes Firey Dragon.

- **Find the Dragon Egg - Hot and cold:**

Make a dragon egg either use a rock and pretend, or if you're feeling more creative make one out of Papier mâché or even draw an egg on a piece of card and cut out. One person is the knight and the others are the dragons. The knight has to close his/her eyes or go in a different room while the dragons hide the egg somewhere (home or garden). The dragon has to look for it and the knights shout warm, warmer, hot and if the dragon is almost on the egg "boiling!" if the dragon moves further away then it gets colder until freezing! When the dragon finds an egg, it becomes a knight and someone takes their place.